

<h2 style="margin: 0;">2016 MSBOA Band & Orchestra Festival</h2> <h3 style="margin: 0;">Percussion Instruments Needed For <u>DISTRICT</u> Sight Reading</h3>
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HS Band AA Needs: **Timp** = 4 Timp **Perc 1** = SD, BD **Perc. 2** = Cr Cym, Sus Cym, Tamb, Tri.
Mallet Perc = Xylophone, Bells

HS Band A/B Needs: **Timp** = 2 Timp **Perc 1** = SD, BD **Perc. 2** = Cr Cym
Mallet Perc = Bells, Chimes

HS Band C/D Needs: **Timp** = 2 Timp **Perc 1** = Tamb, Cabasa, Tri, Cr Cym
Perc. 2 = SD, BD, Sus Cym **Mallet Perc** = Xylophone, Bells

JH Band AA Needs: **Timp** = 3 Timp **Perc 1** = SD, BD **Perc. 2** = Tamb, Tri, Sus Cym
Mallet = Xylo

JH Band A/B Needs: **Timp** = 2 Timp **Perc 1** = SD, BD **Perc. 2** = Cr. Cym, Ride Cym
Mallet Perc = Bells, Xylophone

JH Band C/D Needs: **Timp** = 2 Timp **Perc 1** = SD, BD **Perc. 2** = Cr Cym
Mallet Perc = Bells

HS Full Orchestra AA: **Timp** = 2 Timp **No other Percussion parts**

HS Full Orchestra A/B: **Timp** = 2 Timp, **Perc** = SD, BD, Cr. Cym, Tri

HS Full Orchestra C/D: **Timp** = 4 Timp **Perc** = SD, BD, Cr. Cym, Tamb, Tri
Mallet = Bells

JH Full Orchestra AA: **Timp = 2 Timp** **Perc = SD, BD**

JH Full Orchestra A/B: **Timp = 2 Timp** **Perc = SD, BD, Cr. Cym, Tri**

JH Full Orchestra C/D: **NO TIMP** **Perc = SD, BD**

The different parts are in bold with the instruments within each part listed.

CODE:

3 Timp = Number of Timpani needed
SD = Snare Drum
BD = Bass Drum
TD = Tenor Drum
2FD = 2 Field Drums
Med.Tom = 1 Medium Tom-Tom
Cr.Cym = Crash Cymbals
Sus. Cym = Suspended Cymbal
Gong = Gong or Tam Tam
Tri = Triangle
Tamb = Tambourine
Bells = Bells or Glockenspiel
Xylo = Xylophone
Vibes = Vibraphone

Chimes = Chimes